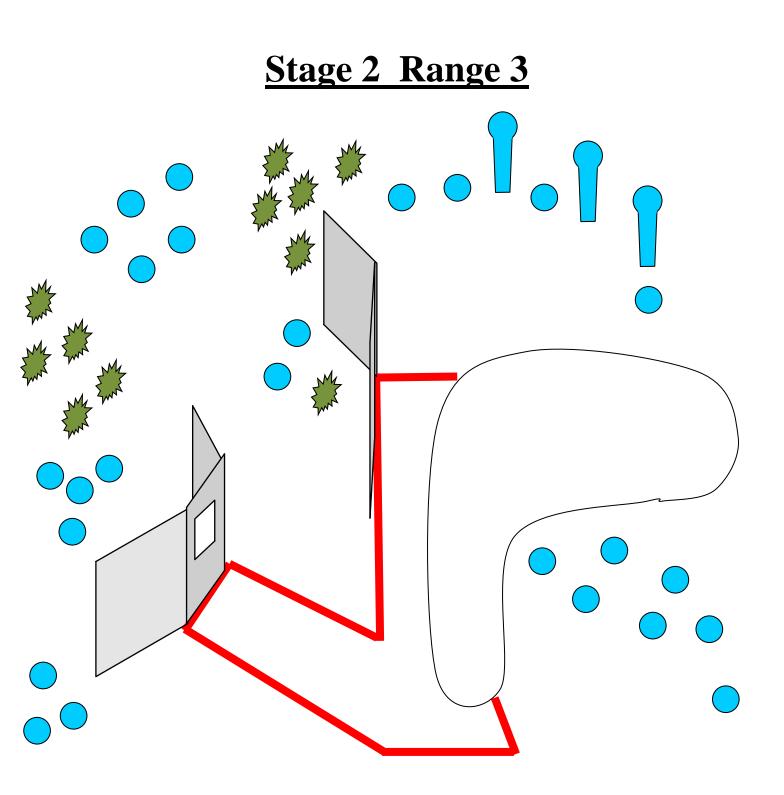
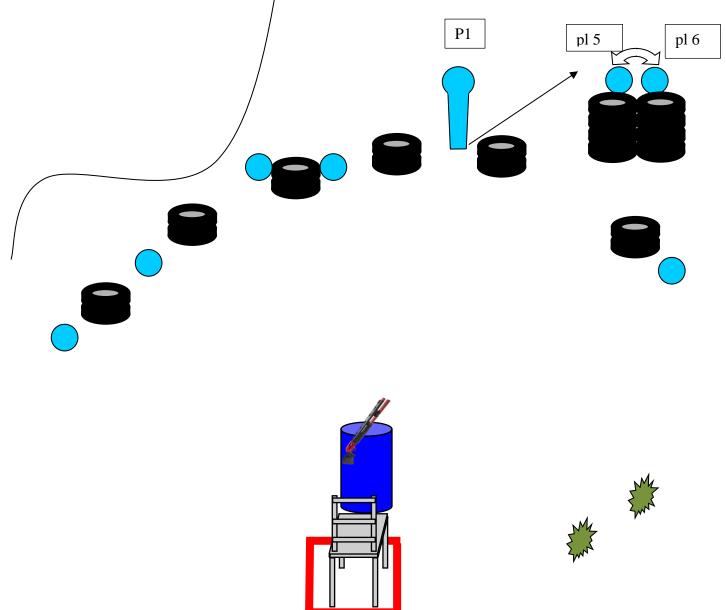


Targets:	15 IPSC targets, 2 NS
Minimum number of rounds:	15
Ammunition type:	slug
Number of scoring hits for paper	r targets : One hit on the target is scored
The shotgun ready condition:	Loaded (Option 1)
Start position: Standing any	where erect with the shotgun in the ready condition held in both hands, stock touching
at hip level, trigger guard down	wards, muzzle pointing downrange and with the fingers outside the trigger guard.
As demonstrated	
Time starts:	audible signal
Procedure: 0	On the start signal, engage all targets. Opening door
a	ctivate target T1, remains visible in the final position.

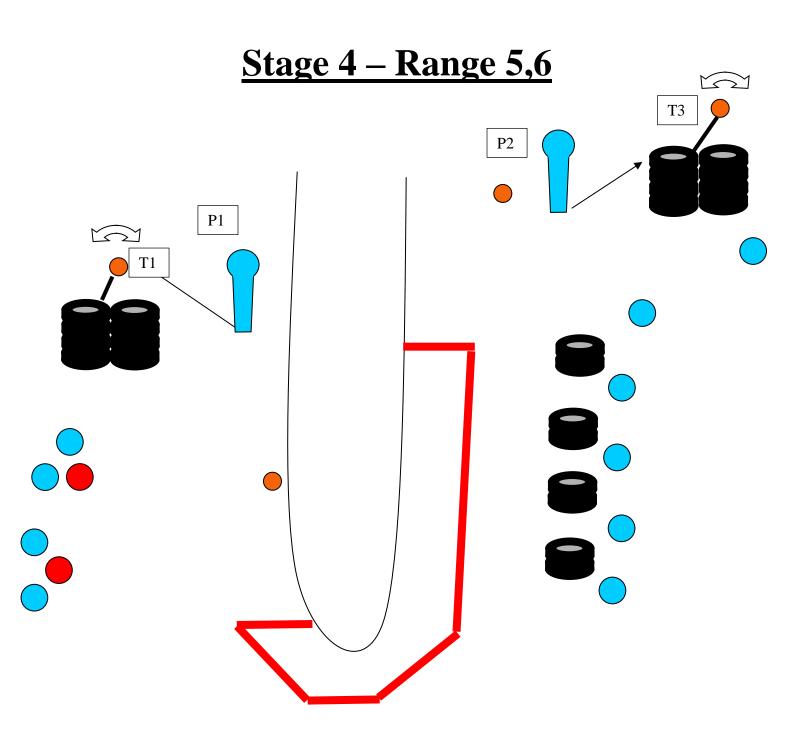


Targets:	25 IPSC plates, 3 IPSC popper
Minimum number of rounds:	28
Ammunition type:	birdshot
The shotgun ready condition:	Loaded (Option 1)
Start position: Standing anywhere	erect with the shotgun in the ready condition held in both hands, stock touching
at hip level, trigger guard downwards,	muzzle pointing downrange and with the fingers outside the trigger guard.
As demonstrated	
Time starts:	audible signal
Procedure:	On the start signal, engage all targets.

Stage 3 – Range 4

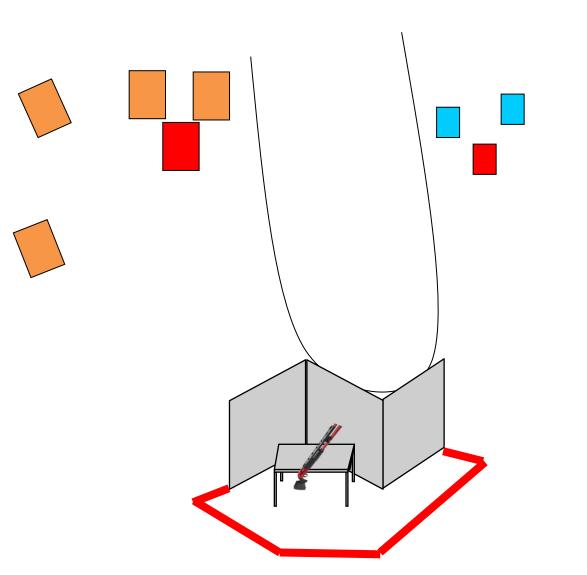


Targets:	7 IPSC plates, 1 IPSC popper
Minimum number of rounds:	8
Ammunition type:	birdshot
The shotgun ready condition:	Loaded (Option 2), magazine filled and fitted, chamber(s) empty and the action closed;
Start position:	Sitting on chair, the shotgun is on the barrel. Hands are on knees As demonstrated
Time starts:	audible signal
Procedure:	On the start signal, engage all targets.
	Popper P1 activate plate pl 5 and pl 6, remains visible in the final position.



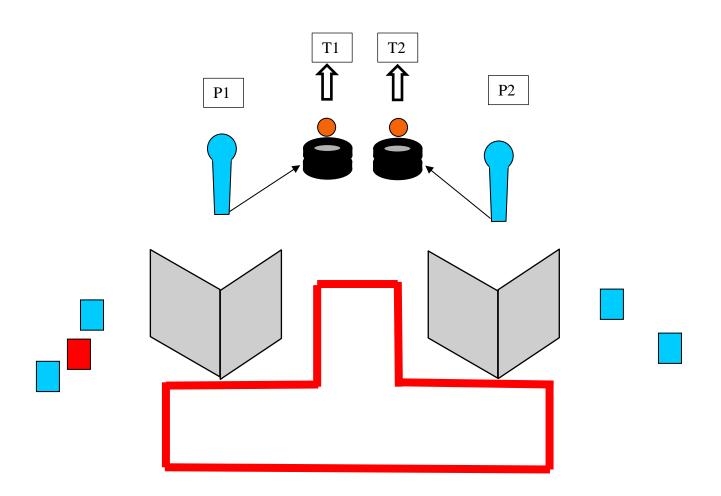
Targets:	10 IPSC plates, 2 IPSC poppers, 4 Frangible targets, 2 NS
Minimum number of rounds:	16
Ammunition type:	birdshot
The shotgun ready condition:	Loaded (Option 1)
Start position: Standing anywhere e	rect with the shotgun in the ready condition held in both hands, stock touching
at hip level, trigger guard downwa	ards, muzzle pointing downrange and with the fingers outside the trigger guard
As demonstrated	
Time starts:	audible signal
Procedure:	On the start signal, engage all targets.
Popper P1 activate frangible target	[1, popper P2 activate frangible target 3, remains visible in the final position.

<u>Stage 5 – Range 9</u>



Targets:	4 IPSC A4 targets, 4 IPSC plates, 2 NS
Minimum number of rounds:	8
Ammunition type:	buckshot (9 pellet)
Number of scoring hits for pape	er targets: Two hits on the target is scored
The shotgun ready condition:	: Loaded (Option 2), magazine filled and fitted, chamber(s) empty and the
	action closed;
Start position	Standing anywhere. The shotgun is on the table. Hands relax along the body
	As demonstrated
Time starts:	audible signal
Procedure:	On the start signal, engage all targets.

Stage 6 Range 10

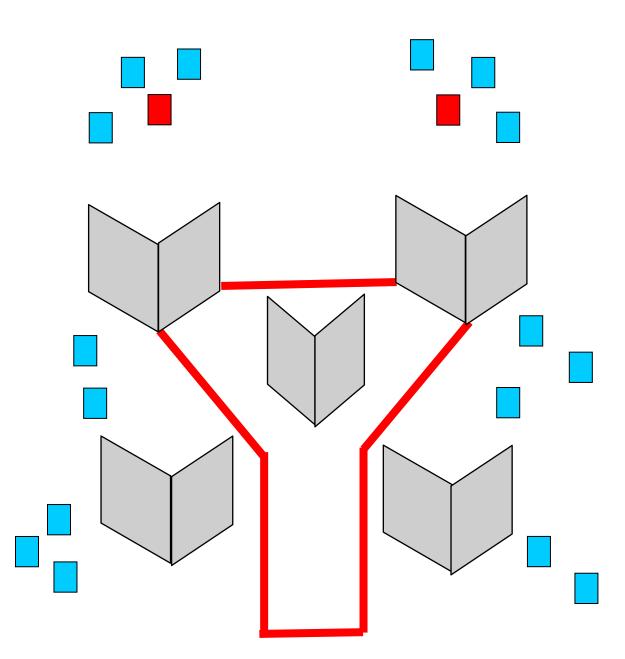


Targets:4 IPSC plates, 2 IPSC poppers, 2 frangible targets , 1 NSMinimum number of rounds:8Ammunition type:birdshotThe shotgun ready condition:Loaded (Option1)Start position:Standing anywhere erect with the shotgun in the ready condition held in both hands,
stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers
outside the trigger guard. As demonstrated
Time starts:audible signal

Procedure: On the start signal, engage all targets

Popper P1 activate disappearing fragible target T1, popper P2 activate disappearing fragible target T2 Frangible targets are scored 10 points

Stage 7 Range 12



Targets: Minimum number of rounds:

The shotgun ready condition:

Ammunition type:

16 IPSC plates, 2 NS 16 birdshot Loaded (Option1)

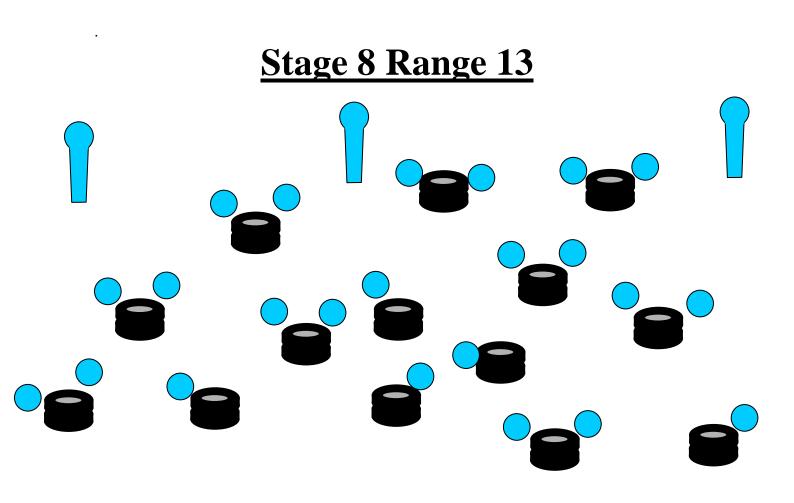
Start position: Standing anywhere erect with the shotgun in the ready condition held in both hands, stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers outside the trigger guard. As demonstrated

Time starts:

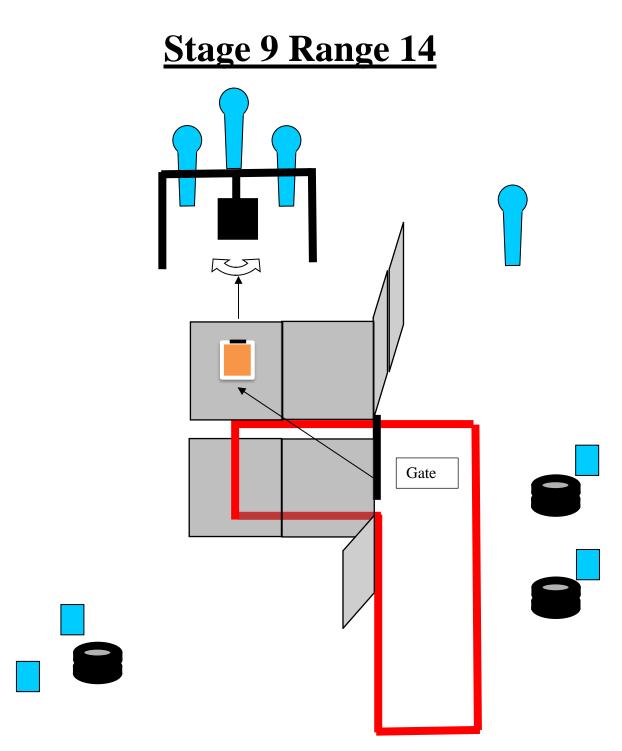
audible signal

Procedure:

On the start signal, engage all targets.



Targets:	23 IPSC plates, 3 IPSC poppers,	
Minimum number of rounds:	26	
Ammunition type:	birdshot	
The shotgun ready condition:	Loaded (Option 1)	
Start position: Standing an	ywhere erect with the shotgun in the ready condition held in both hands,	
stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers		
outside the trigger guard. As demonstrated		
Time starts:	audible signal	
Procedure:	On the start signal, engage all targets.	



Targets:

4 IPSC plates, 4 IPSC poppers,

Minimum number of rounds: 8

Ammunition type: birdshot

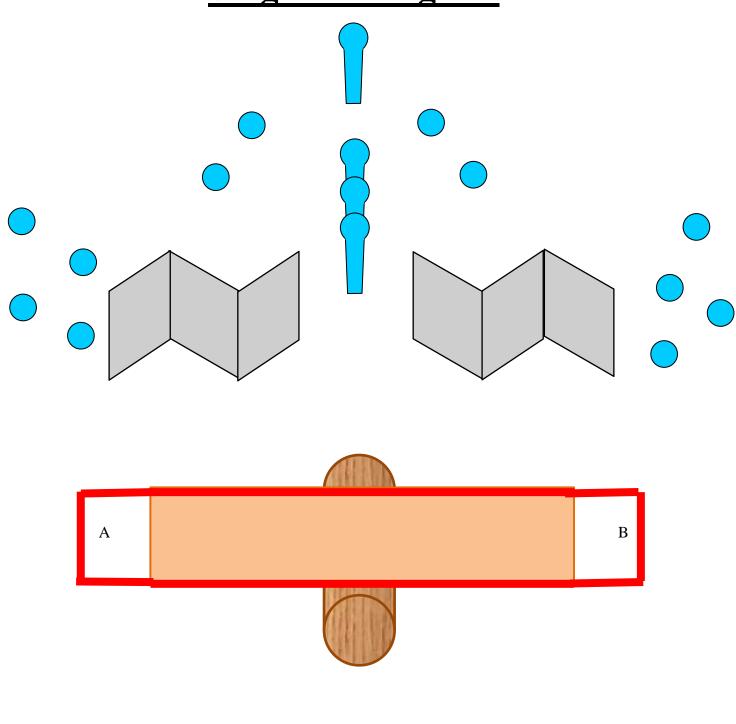
The shotgun ready condition: Loaded (Option1)

Start position: Standing anywhere erect with the shotgun in the ready condition held in both hands, stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers outside the trigger guard . As demonstrated

Time starts: audible signal

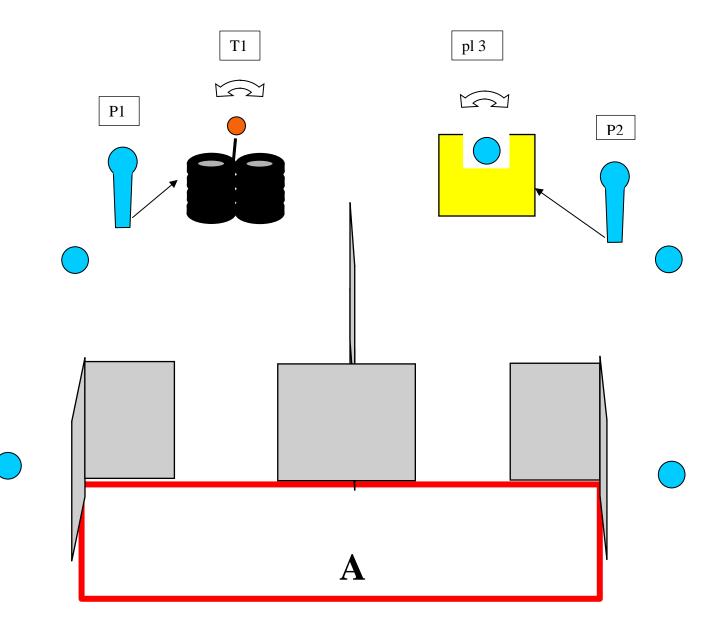
Procedure: On the start signal, engage all targets. Infrared gate opening window. Window activate moving hard cower in front of the IPSC Popper

Stage 10 Range 17



Targets:	12 IPSC plates, 4 IPSC poppers	
Minimum number of rounds:	16	
Ammunition type:	birdshot	
The shotgun ready condition:	Loaded (Option1)	
Start position: Standing p	point A or B erect with the shotgun in the ready condition held in both hands,	
stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers		
outside the trigger guard. As demonstrated		
Time starts:	audible signal	
Procedure:	On the start signal, engage all targets.	

<u>Stage 11 Range 18</u>



Targets:

5 IPSC plates, 2 IPSC poppers, 1 frangible target

Minimum number of rounds:

8 birdshot

The shotgun ready condition: Loaded (Option 1)

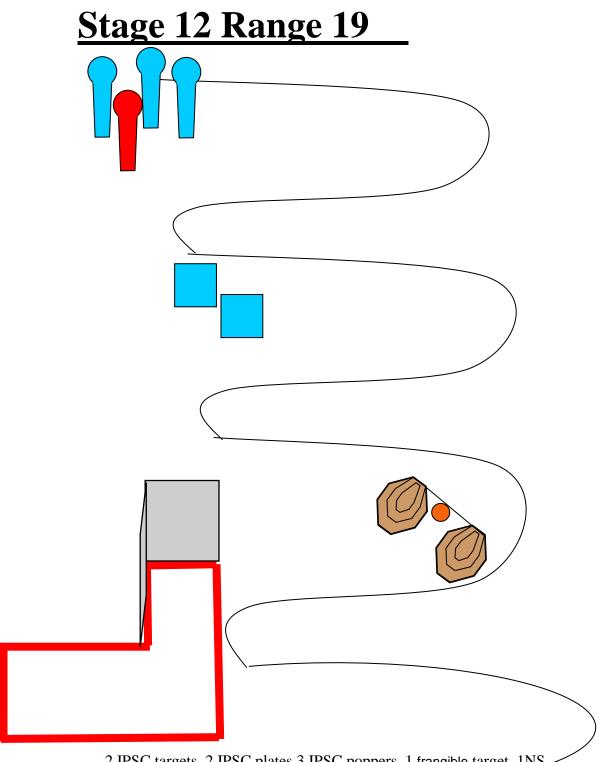
Start position: Standing point A erect with the shotgun in the ready condition held in both hands, stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers outside the trigger guard. As demonstrated Time starts: audible signal

Time starts: Procedure:

Ammunition type:

On the start signal, engage all targets.

Popper P1 activate fragible target T1, popper P2 activate plate pl 3, reimans visible in the final position.



 Targets:
 2 IPSC targets, 2 IPSC plates 3 IPSC poppers, 1 frangible target, 1NS

 Minimum number of rounds: 8

Ammunition type: slug

Number of scoring hits for paper targets : One hit on the target is scored

The shotgun ready condition: Loaded (Option1)

Start position: Standing anywhere erect with the shotgun in the ready condition held in both hands, stock touching at hip level, trigger guard downwards, muzzle pointing downrange and with the fingers outside the trigger guard. As demonstrated

Time starts: audible signal

Procedure: On the start signal, engage all targets.